

MEDIA

- Media requests should be made via e-mail to: chad.rudd@wolfe.kyschools.us. Floor access for media will be available. Exact guidelines will be provided upon approved media request.
- Your school may request one media pass for your school newspaper or yearbook for the session in which your team is participating. This request must be completed in advance by e-mail to chad.rudd@wolfe.kyschools.us. Floor access will be available.
- PrepSpin has exclusive rights for the 2025 Kentucky All "A" Classic Statewide Basketball Tournament. No live video broadcasts of any game or portion thereof is permitted without the approval of both PrepSpin and the All "A" Classic.
- The Kentucky All "A" Classic will provide a tournament radio network. Due to the large number of games scheduled during the five-day period, a team of veteran sports announcers have been assembled to provide play-by-play. Radio stations throughout the state may arrange to carry the network broadcast. The feed will also be available on the website at: www.allaclassic.org
- Radio stations are permitted to provide audio broadcast of games during the 2025 tournament at a cost of \$150 per game for broadcast rights fees. Payment must be made before broadcast begins. Land lines may not be available so stations should prepare to provide coverage using a cell phone. No live video coverage of the event is permitted since PrepSpin has exclusive video broadcast rights for the entire tournament. For more information, please contact the All "A" Classic via e-mail at chad.rudd@wolfe.kyschools.us

ALL-A CLASSIC RADIO NETWORK INSTRUCTIONS

STATIONS MAY PICK THE FEED UP THE FEED BY GOING TO koolhits1057.com AND

CLICK ON TO THE **ALL-A LOGO**. YOU MAY ALSO GO TO THE **ALL-A WEBSITE**

AND CLICK ON THE "**LISTEN HERE** " BUTTON.

IF YOU ARE HAVING TROUBLE PLEASE CALL **1-800-551-1057**

WE WILL GIVE A COUNTDOWN ABOUT TWO MINUTES PRIOR TO START OF PRE GAME SHOW AND PRE GAME SHOW STARTS 15 MINUTES PRIOR TO TIP OF EACH GAME.

THE CUE SHEET IS ATTACHED AND THE ALL-A NETWORK REQUIRES EACH STATION CARRY THE NETWORK BREAKS WHICH ARE:

LAST BREAK OF PRE GAME (1 MIN)
BREAK AT END OF FIRST QUARTER (1 MIN)
LAST BREAK OF HALFTIME (1 MIN)
BREAK AT END OF THIRD QUARTER (1 MIN)

THE REST OF THE BREAKS ARE LOCAL INVENTORY BUT THE NETWORK WILL COVER ALL BREAKS AND YOU ARE WELCOME TO CARRY ALL OF THE NETWORK BREAKS JUST AS LONG AS YOU CARRY THE ONES LISTED ABOVE.

IN-GAME BREAKS WILL EITHER BE 30 OR 60 SECONDS AND ARE ALL LOCAL BREAKS SO PLEASE PAY ATTENTION TO THE OUTCUES. THE OUTCUE WILL BE THE SCORE, BACK IN SO MUCH TIME, **ON THE ALL-A CLASSIC RADIO NETWORK.**

ALL-A RADIO NETWORK CUE SHEET

OPENING STATEMENT	1 MIN
LOCAL BREAK	2 MIN
COACH'S COMMENTS	2 MIN
LOCAL BREAK	2 MIN
COACH'S COMMENTS	2 MIN
LOCAL BREAK	2 MIN
FINAL COMMENTS	2 MIN
NETWORK BREAK	1 MIN
STARTING LINEUPS/TIP OFF	
BREAK AT END OF FIRST QUARTER (NETWORK)	1 MIN

HALFTIME

BREAK AT END OF SECOND QUARTER (LOCAL)	2 MIN
SCORING SUMMARY	2 MIN
LOCAL BREAK	2 MIN
STATS/INTERVIEW	2 MIN
NETWORK BREAK	1 MIN

BREAK AT END OF THIRD QUARTER (NETWORK)	1 MIN
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POST GAME

BREAK AT END OF GAME (LOCAL)	2 MIN
FINAL COMMENTS/WRAP UP	